

Shaopeng Lin

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EDUCATION

Ph.D. Student in Computer Science

University of Toronto

Toronto, Canada

Sep. 2024 – Present

Bachelor of Science: Computer Science

University of Toronto Scarborough

Scarborough, Canada

Sept. 2019 – Sept. 2024

- **CGPA:** 3.97/4.0
- **Dean's List:** Fall 2020 - Fall 2024
- **Awards:** UTEA Summer 2024 (\$7500)

PUBLICATIONS

Zachary Coalson, Jeonghyun Woo, Chris S. Lin, Joyce Qu, Yu Sun, Shiyang Chen, Lishan Yang, Gururaj Saileshwar, Prashant Nair, Bo Fang, Sanghyun Hong

PrisonBreak: Jailbreaking Large Language Models with at Most Twenty-Five Targeted Bit-flips

- In submission: The 35th USENIX Security Symposium
- On arxiv: <https://arxiv.org/abs/2412.07192>

Chris S. Lin, Joyce Qu, Gururaj Saileshwar

GPUHammer: Rowhammer Attacks on GPU Memories are Practical

- The 34th USENIX Security Symposium
- **CSAW'25 (North America) Best Paper Award**

Jeonghyun Woo, Chris S. Lin, Prashant J. Nair, Aamer Jaleel, Gururaj Saileshwar

QPRAC: Towards secure and practical prac-based rowhammer mitigation using priority queues

- 2025 IEEE International Symposium on High Performance Computer Architecture (HPCA)
- **Distinguished Artifact Award**

WORKSHOPS

Chris S. Lin, Jeonghyun Woo, Prashant J. Nair, Gururaj Saileshwar

CnC-PRAC: Coalesce, not Cache, Per Row Activation Counts for an Efficient in-DRAM Rowhammer Mitigation

- Fifth Workshop on DRAM Security (DRAMSec)

EXPERIENCE

Open Source Developer: Google Summer of Code

May. 2024 – Sep. 2024

Kiwix

Remote

- Resolved 17 long-standing issues in the Kiwix-Desktop repository, leading to the successful completion of a 350+ hour GSOC project.
- Addressed two major issues persisting for 4+ years: (1) implemented a table of contents for Kiwix-Desktop web pages using the Javascript-Qt Webchannel API, and (2) enhanced search suggestion display by refactoring the QT MVC framework.

GPU Compiler Engineer Co-op

Sep. 2023 – Dec. 2023

Huawei Technologies Co., Ltd.

Markham, Canada

- Achieved 50+% decrease in encoding time by refactoring 200+ lines of 3 major instruction sets lowering code from run-time to compile-time through auto-generated C++ by leveraging LLVM TableGen.
- Researched and presented to the team a solution to incorporate Inline Assembly into our backend optimization pipeline, which is now a part of the team milestone.

Software Developer Co-op

May. 2022 – Sep. 2022

Safe Software Inc.

Surrey, Canada

- Lowered client misuse of the FME language IDE by 60%, by developing a self-proposed core error-logging and notification feature.

- Led development for 1/3 of the translation GUI in the JSON to FME's domain-specific language IDE, leveraging the QT MVC framework on Windows.

Software Developer Co-op

May. 2021 – Dec. 2021

DataOcean AI

Beijing, China

- Developed an NLP regex transcription tagging module with 97% accuracy, by collaborating with Spanish experts to produce the pipeline with C++ and Python.
- Led a code redesign achieving a decrease of 60% in compilation time and 30% in storage space on mobile devices, by merging multiple language translation executables into a single instance.

TEACHING

Teaching Assistant

Sep. 2022 - Present

University of Toronto Scarborough

- Experienced in delivering lectures and interactive tutorials to groups ranging from approximately 30 to 300 students.
- Consistently recognized in student feedback for conducting engaging tutorials and being a valuable member of the teaching team.
- Courses: Computer and Network Security, Operating Systems, Computer Organization, Introduction to Computer Science, Discrete Mathematics

TECHNICAL SKILLS

Languages: C/C++, CUDA, Python, Assembly, Bash, JavaScript, HTML/CSS, SQL, Java, Kotlin

Frameworks: Qt, LLVM, React, Node.js, NextJS, Google Test

Developer Tools: Linux, Git, Docker, CMake, MongoDB, Postgres, Redis

Libraries: Pytorch, Pandas, NumPy, Matplotlib